





Summer 2020

- Sublinear Algorithms, Exercise Sheet 4 -

www.mpi-inf.mpg.de/departments/algorithms-complexity/teaching/summer20/sublinear-algorithms/

Total Points: 40

Due: 12:00 (noon), Monday, **July 13**, 2020

You are allowed to collaborate on the exercise sheets, but you have to write down a solution on your own, **using** your own words. Please indicate the names of your collaborators for each exercise you solve. Further, cite all external sources that you use (books, websites, research papers, etc.).

You need to collect at least 50% of all points on exercise sheets to be admitted to the exam.

– Exercise 1 –

– 10 points –

Fill in the missing details for the lecture:

- 1. You are given blackbox access to a coin which is either (1) biased with probability  $\delta$  (that is, the coin shows heads with probability  $\delta$  and tails otherwise), or (2) deterministic (that is, it *always* shows tails). Come up with an algorithm distinguishing these two cases with probability 2/3 using  $O(\delta^{-1})$  coin throws.
- 2. Recall the definitions of convolutions (\*) and cyclic convolutions  $(*_c)$  from the lecture. Prove that these two problems are equivalent. More precisely, prove that if the convolution of two length-d vectors can be computed in time T(d), then the cyclic convolution of two length-d vectors can be computed in time O(T(d)), and vice versa.

## — Exercise 2 —

— 10 points —

Consider the following property testing problem: Given two length-*n* strings x, y and an integer k, your task is to distinguish whether x and y are similar (that is, they differ in at most k positions) or dissimilar (that is, they differ in at least  $(1 + \varepsilon)k$  positions). Devise a randomized algorithm for this problem with success probability  $1 - \delta$  in time  $O(nk^{-1}\varepsilon^{-2}\log\delta^{-1})$ .

## — Exercise 3 –

Consider the following property testing problem: Given blackbox access to two linear functions  $f, g : \{0, 1\}^n \to \{0, 1\}$ , your task is to check whether f = g. Design a randomized algorithm with success probability 3/4 and constant running time.

## — Exercise 4 —

– 10 points —

— 10 points ——

The diameter D in an undirected graph is the maximum distance between any pair of nodes. In this exercise we will design a property tester for the following problem: Given an undirected *n*-vertex graph G, distinguish whether the diameter of G is at most D, or whether G is  $\varepsilon$ -far from a graph of diameter 4D + 2 (that is, it is necessary to add at least  $\varepsilon n$  edges to G to obtain a diameter of at most 4D + 2). We are always assuming that G is given in the sparse graph model (aka the adjacency list model). Prove correctness of the following algorithm (with probability 2/3) and analyze its running time:

- Select a subset S of  $4\varepsilon^{-1}$  start vertices (uniformly at random).
- Starting from every start vertex, run a breadth-first search. Stop a breadth-first search as soon as (A)  $\min\{2\varepsilon^{-1}, n\}$  vertices have been explored, or (B) all vertices up to distance D have been explored.

• Accept (and claim that the diameter is  $\leq D$ ) if and only if case (B) never occured.

Hint: The proof goes along the following lines. For a vertex v, the D-neighborhood of v contains all vertices of distance at most D to v. Prove that:

- 1. If the D-neighborhood of each vertex contains at least  $2\varepsilon^{-1}$  vertices, then G can be transformed into a graph with diameter at most 4D + 2 by adding at most  $\frac{1}{2}\varepsilon n$  edges. To prove this, greedily pick disjoint balls of radius D as long as possible. Somehow connect their centers.
- 2. If the D-neighborhood of at least  $(1 \frac{1}{2}\varepsilon)n$  vertices contains at least  $2\varepsilon^{-1}$  vertices, then G can be transformed into a graph with diameter at most 4D + 2 by adding at most  $\varepsilon n$  edges.
- 3. Use the previous claim to show completeness of the property tester.