

# Intersection test, ray shooting, and volume

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Geometric algorithms with limited resources  
Summer semester 2021



# Overview

- Finding an intersection point — revisited
- Testing if convex polytopes intersect with preprocessing
- Testing if convex polytopes intersect without preprocessing
- Ray shooting, nearest neighbor
- Volume approximation

# Finding an intersection point revisited

**Theorem** (Chazelle, Liu, Magen '06)

Given two convex polygons with cyclic list of vertices, we can decide if they intersect in  $O(\sqrt{n})$  expected time.

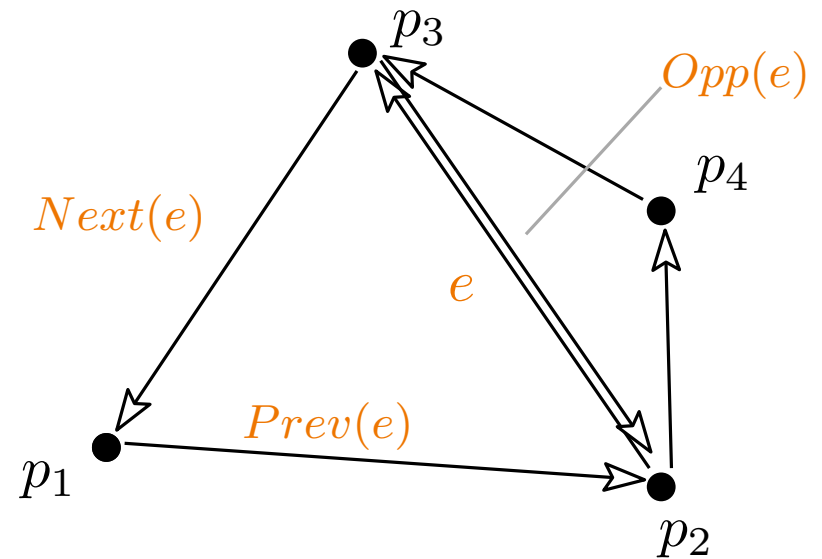
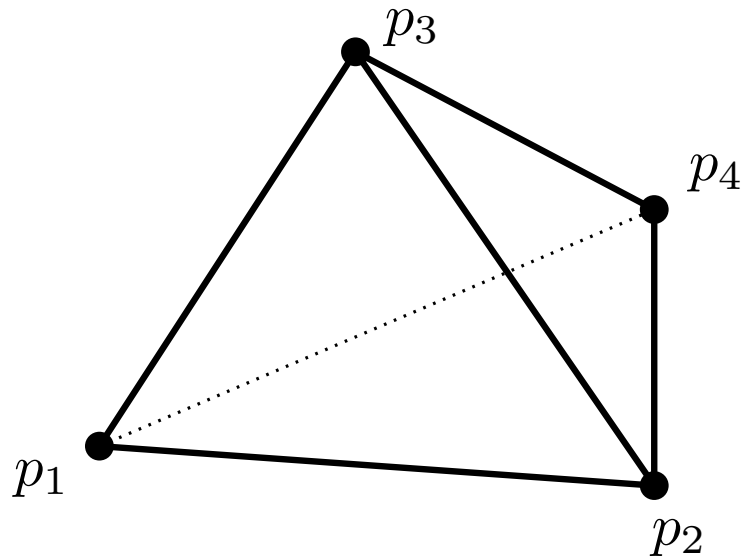
# Finding an intersection point revisited

**Theorem** (Chazelle, Liu, Magen '06)

Given two convex polygons with cyclic list of vertices, we can decide if they intersect in  $O(\sqrt{n})$  expected time.

Needs: detecting separating line or intersection of sample polygons.

# Convex polytope in $\mathbb{R}^3$ via DCEL



DCEL = Doubly connected edge list,  
facets are ccw cycles from outside  
arcs know: opposite, next, prev arc

# Dobkin–Kirkpatrick hierarchy

Given convex polytope  $Q$  in  $\mathbb{R}^3$ , a polytope sequence  $Q_1, Q_2, \dots, Q_k$  is a DK hierarchy of  $Q$  if

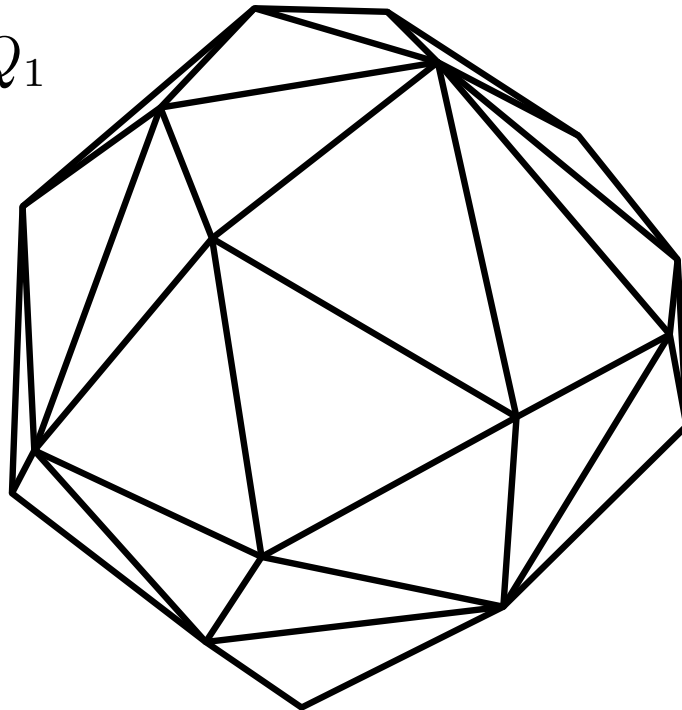
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2.  $Q_i \supset Q_{i+1}$  and  $V(Q_i) \supset V(Q_{i+1})$
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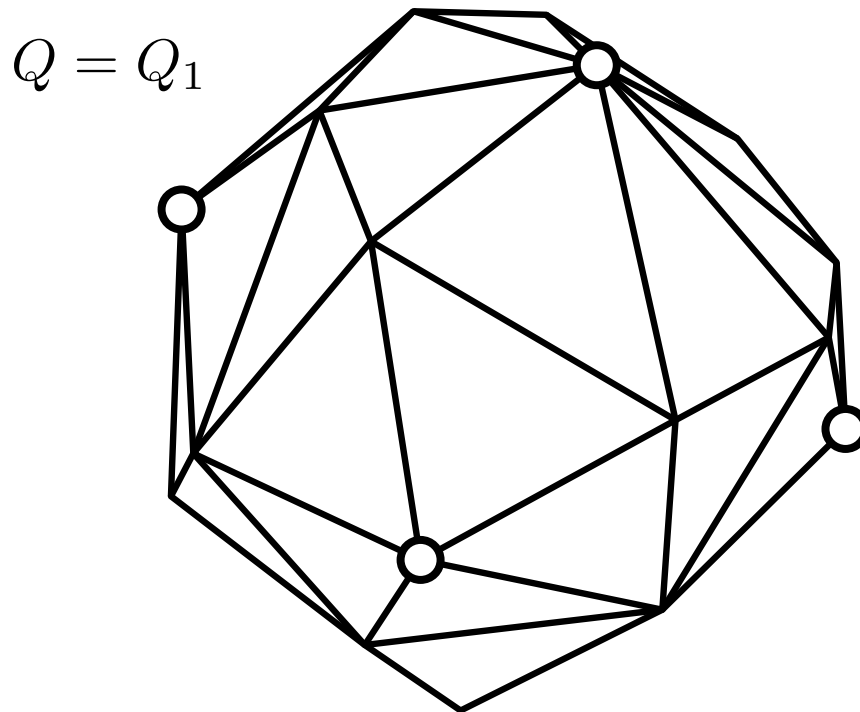
$Q = Q_1$



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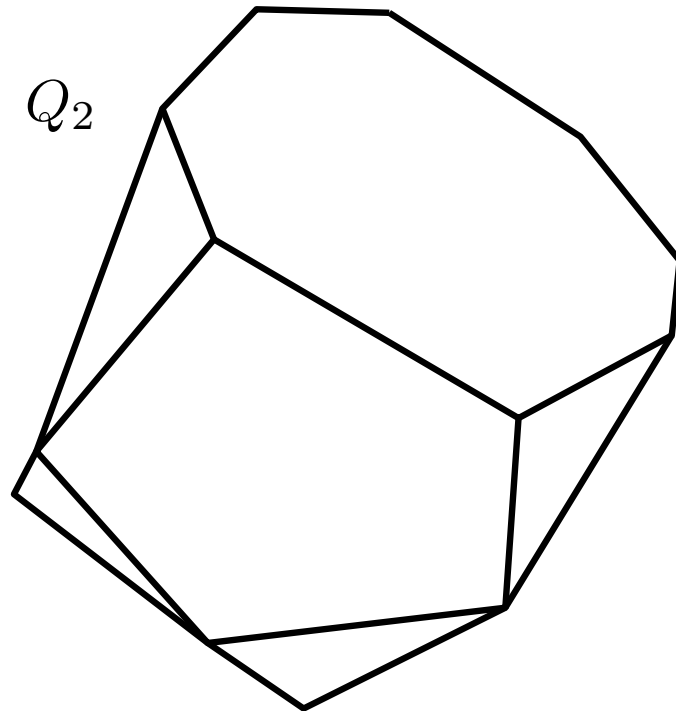




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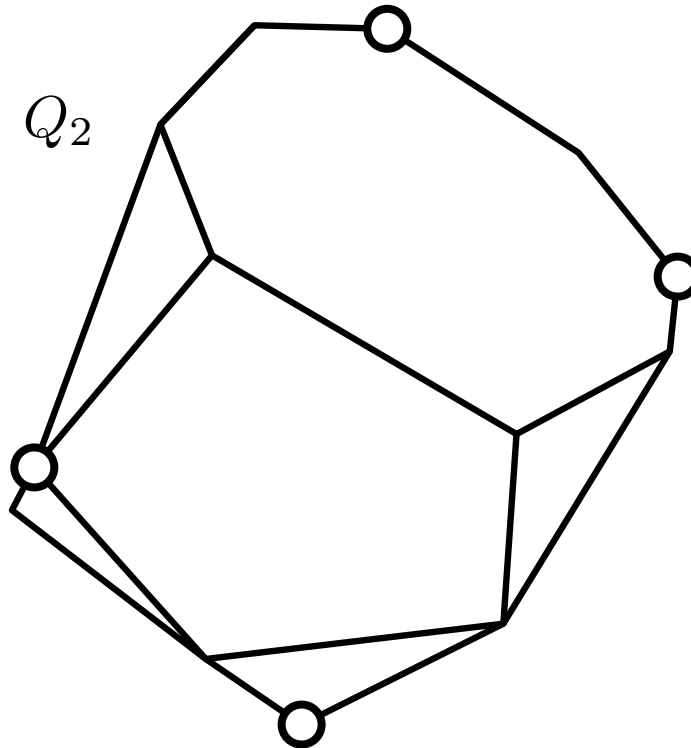
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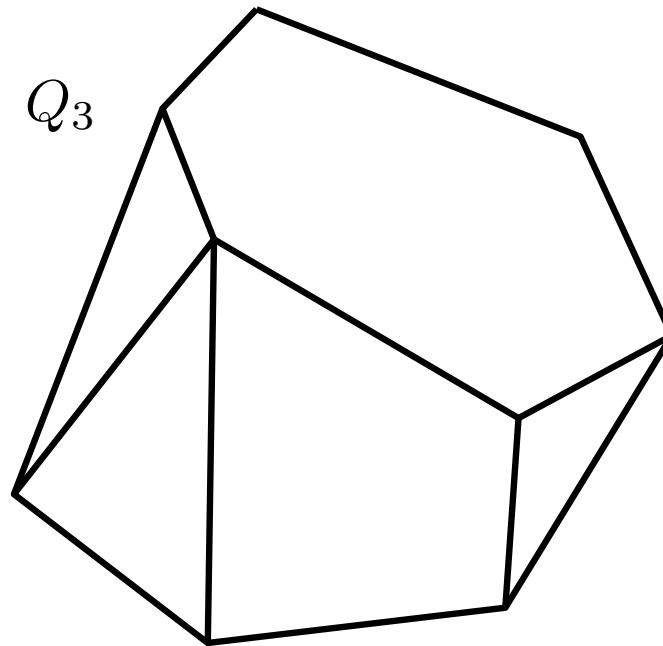
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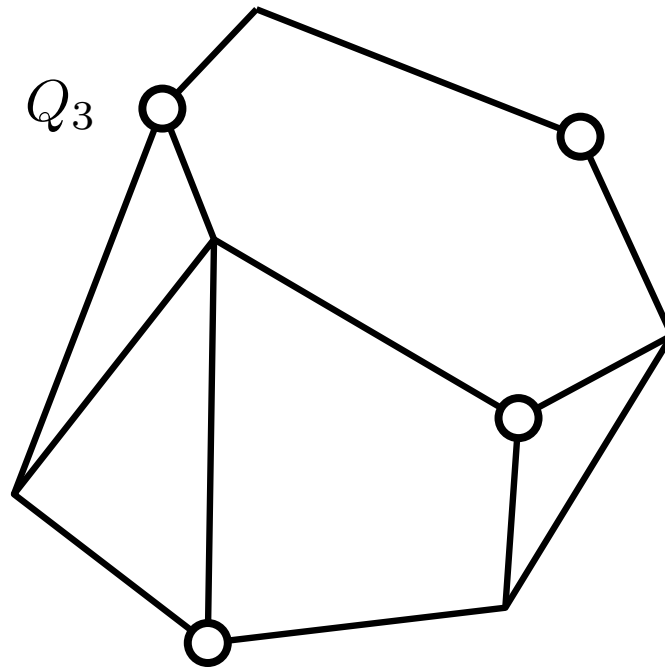
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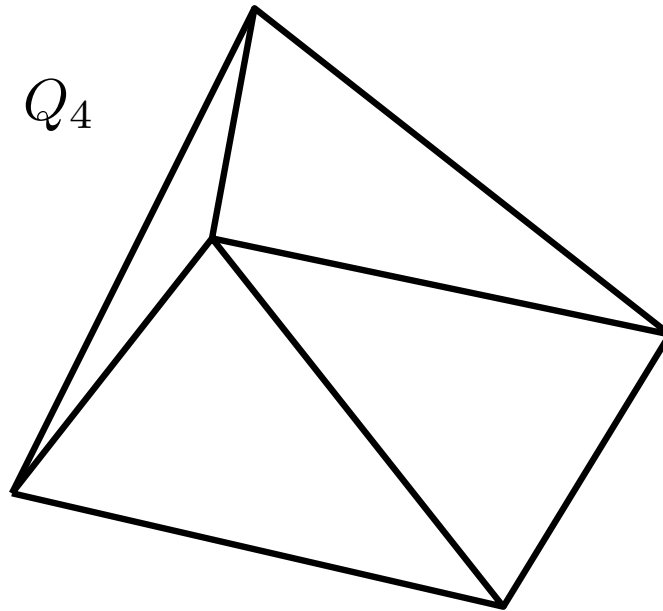
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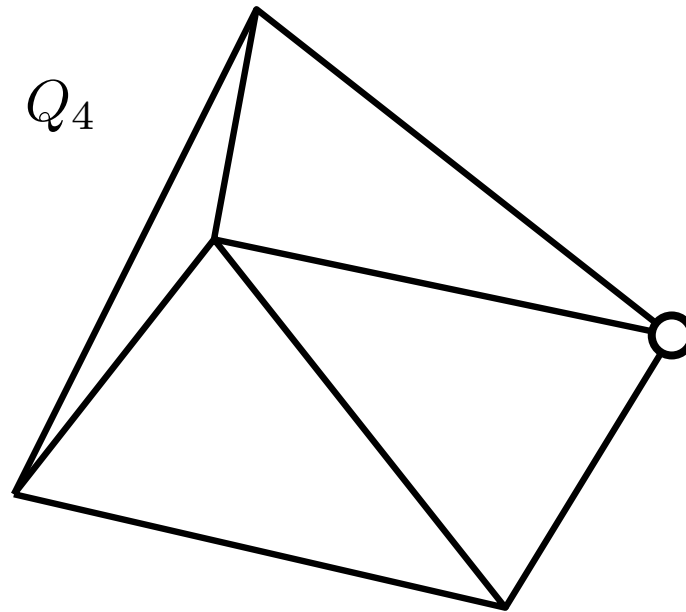
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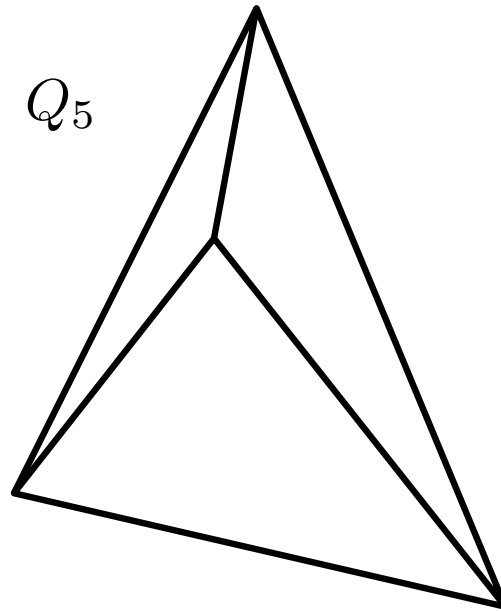
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# Constructing the DK hierarchy

**Theorem** Given  $Q$  via DCEL, a DK hierarchy of

- depth  $k = O(\log n)$ ,
  - size  $\sum_{i=1}^k (|V(Q_i)|) = O(n)$ ,
  - and degree  $\max_i \max\{\deg_{G(Q_i)}(v) \mid v \in V(Q_i) \setminus V(Q_{i+1})\} \leq 11$
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*Proof.* Iteratively remove set  $S$ , a greedy maximal independent set among vertices of degree  $\leq 11$ .

Claim:  $|S| \geq |V(Q)|/24$ .

Suppose not:  $|S| < |V(Q)|/24$

$$\Rightarrow \bigcup_{s \in S} N[s] < |V(Q)|/2$$

$$\Rightarrow G(Q) \text{ has } \geq |V(Q)|/2 \text{ vertices of degree } \geq 12$$

$$\Rightarrow G(Q) \text{ has } \geq (|V(Q)|/2) \cdot 12/2 = 3|V(Q)| \text{ edges}$$

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Euler's formula:  
 $E(Q) \leq 3|V(Q)| - 6$



# Intersection of convex polytopes in $\mathbb{R}^{\leq 3}$ via DK hierarchy

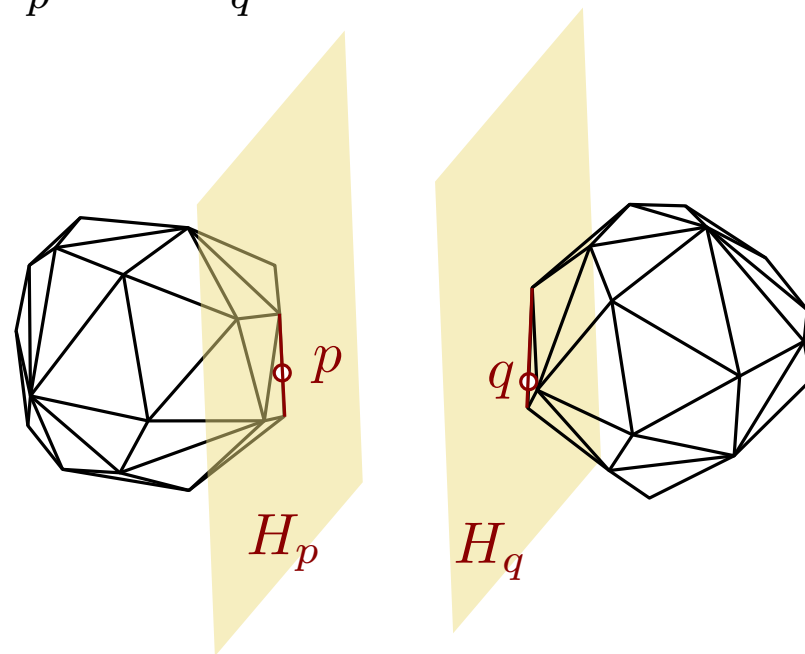
## **Theorem** (Dobkin, Kirkpatrick '90)

Given the DK hierarchy of two convex polytopes with  $n$  and  $m$  vertices, a point in their intersection or a separating plane can be found in  $O(\log n \cdot \log m)$  time.

The separating pair of  $P$  and  $Q$  is a point pair  $p \in P$  and  $q \in Q$  s.t.

$$\sigma(P, Q) := \min_{x \in P, y \in Q} \text{dist}(x, y) = \text{dist}(p, q)$$

$p, q$  have parallel supporting planes  $H_p$  and  $H_q$ .



# Maintaining separation via DK

## **Lemma**

Given  $P$  with a DK-hierarchy  $P_1, \dots, P_r$  and a plane  $H$ ,  $\sigma(H, P)$  can be found in  $O(\log n)$  time.

# Sublinear intersection of convex polytopes without preprocessing

**Theorem** (Chazelle, Liu, Magen '06)

Given convex polyhedra  $P$  and  $Q$  by DCEL, and stored in a way that we can sample an edge from either, we can decide if  $P$  and  $Q$  intersect in  $O(\sqrt{n})$  time.

Finding  $p_1$

# Sampling lemma

Ground set  $S$ , (sample) set  $R \subset S$  of size  $r$ .

$\varphi : 2^S \rightarrow \mathbb{R}$  Let

$$V(R) := \{s \in S \setminus R \mid \varphi(R \cup \{s\}) \neq \varphi(R)\}$$

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Set  $v_r := \mathbf{E}(V(R))$  and  $x_r := \mathbf{E}(X(R))$ .



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**Lemma**(Gärtner, Welzl '01)

For  $0 \leq r < n$ , we have:

$$\frac{v_r}{n - r} = \frac{x_{r+1}}{r + 1}.$$

# Perturbing and tweaking the sampling distribution

$M$ : multiset of vertices of  $P \cup Q$ , where  $p$  has  $\deg(p)$  copies

$\mathcal{D}_2$ : Choose  $R_p \cup R_q$  by selecting each vertex of  $M$  indep. with prob.  $r/n$

# Ray shooting, Voronoi pt location

## Theorem

Given a convex polytope (as DCEL) of  $n$  vertices and a directed line, their intersection can be computed in  $O(\sqrt{n})$  time.

## Theorem

Given a Delaunay triangulation or a Voronoi diagram as DCEL, we can compute point location (i.e., identify the cell a given query point falls into) in  $O(\sqrt{n})$  time.

$$p = (p_x, p_y) \rightarrow H_p : z = 2p_x x + 2p_y y - (p_x^2 + p_y^2)$$

# Nearest point of a polytope

$n_P(q)$ : nearest point of  $P$  to  $q$

$\xi_P(\ell)$ : point of largest  $\ell$ -coordinate in  $P$

$\xi_P(H, \ell)$ : point of largest  $\ell$ -coordinate in  $P \cap H$

## Theorem

Given a convex polytope  $P$  (as DCEL) of  $n$  vertices, a point  $q$  and a directed line  $\ell$ , we can compute  $n_P(q), \xi_P(\ell), \xi_P(H, \ell)$  in  $O(\sqrt{n})$  time.

# Volume approximation

## Theorem

Given  $\varepsilon > 0$  and a convex polytope  $P$  on  $n$  vertices, we can compute a  $(1 + \varepsilon)$ -approximation of its volume in  $O(n/\varepsilon)$  time.

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Stage 1. Reshaping into ball-like polytope

Stage 2. Coreset-like approximation with  $O(1/\varepsilon)$  size polytope  $Q$  s.t.  $P \subset Q \subset P_\varepsilon$  by projecting  $(1/\sqrt{\varepsilon})$ -net of sphere