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Exercises for Approximation Algorithms

www.mpi-inf.mpg.de/departments/algorithms-complexity/teaching/winter15/approx

Tutorials: Andreas Schmid

Exercise Sheet 5

Due: **22.1.2016**

*Your homework must be handed in on **Friday** at the beginning of the tutorial.*

You need to collect at least 50% of all points over all exercise sheets. You are allowed to work on these exercises in groups but every student has to hand in his/her own write-up.

Exercise 1 (10 points)

Consider the following modification to the facility location problem. Define the cost of connecting client j to facility i to be c_{ij}^2 . The c_{ij} 's satisfy the triangle inequality but the new connection costs of c_{ij}^2 do not. Show that the approximation algorithm shown in the lecture can perform arbitrary bad in this setting.

Exercise 2 (10 points) [De Berg et.al. Exercise 2.14]

Let S be a set of n disjoint line segments in the plane, and let p be a point not on any of the line segments of S . We wish to determine all line segments of S that p can see, that is, all line segments of S that contain some point q so that the open segment \overline{pq} does not intersect any line segment of S . Give an $O(n \log n)$ time algorithm for this problem that uses a rotating half-line with its endpoint at p .

Exercise 3 (8 points) [De Berg et.al. Exercise 4.16]

On n parallel railway tracks n trains are going with constant speeds v_1, v_2, \dots, v_n . At time $t = 0$ the trains are at positions k_1, k_2, \dots, k_n . Give an $O(n \log n)$ algorithm that detects all trains that at some moment in time are leading.

Exercise 4 (12 points) [De Berg et.al.]

- a) In the lecture it was shown that for $n \geq 3$, the number of edges in the Voronoi diagram is at most $3n - 6$. In addition it is known that the number of vertices is at most $2n - 5$. Show that this implies that the average number of vertices of a Voronoi cell is less than six.

The following parts of the exercise are about Fortunes algorithm.

- b) Give an example where the parabola defined by some site p_i contributes more than one arc to the beach line. Can you give an example where it contributes a linear number of arcs?
- c) Give an example of six sites such that the plane sweep algorithm encounters the six site events before any of the circle events. The sites should lie in general position: no three sites on a line and no four sites on a circle.
- d) Do the breakpoints of the beach line always move downwards when the sweep line moves downwards? Prove this or give a counterexample.

Exercise 5 (BONUS 10 points) [Shmoys-Williamson Exercise 9.2]

Given a minimization problem with instances I and a local search algorithm A , let S_i be the set of local optimal solutions for instance $i \in I$. For a solution $s \in S_i$ we denote by $c(s)$ its cost. We define the locality gap α_A of A as the largest possible ratio between a local optimal solution $s \in S_i$ and a global optimum solution s_i^* for all $i \in I$.

$$\alpha_A = \max_{i \in I} \left\{ \max_{s \in S_i} \left\{ \frac{c(s)}{c(s_i^*)}, \frac{c(s_i^*)}{c(s)} \right\} \right\}$$

In this exercise we want to find the locality gap of the local search algorithm for the facility location problem shown in the lecture.

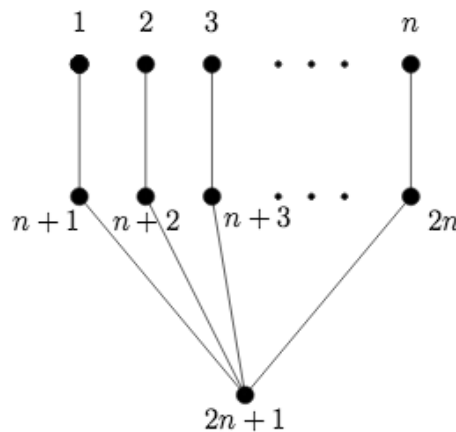


Figure 1: Instance for Exercise 5 showing a bad locality gap for the local search algorithm shown in class

Consider the instance shown in Figure 1, where the facilities $F = \{1, \dots, n, 2n + 1\}$, and the clients $D = \{n + 1, \dots, 2n\}$. The cost of each facility $1, \dots, n$ is 1, while the cost of facility $2n + 1$ is $n - 1$. The cost of each edge in the figure is 1, and the assignment cost c_{ij} is the shortest path distance in the graph between $i \in F$ and $j \in D$. Use the instance to show that the locality gap is at least $3 - \epsilon$ for any $\epsilon > 0$.