

If you have questions regarding the exercises, please ask them on the mailing list. Follow the hand-in instructions listed on the course website. Exercises marked with a star are not mandatory and solutions to them will not be discussed in the tutorials.

## Exercise 2: Flirting with Synchrony and Asynchrony

### Task 1: Growing Balls

In this exercise, we will see how a crucial step of the  $\gamma$ -synchronizer works; specifically, that a desirable partition of the nodes exists.

Denote by  $B(v, r)$  the ball of radius  $r$  around  $v$ , i.e.,  $B(v, r) = \{u \in V : \text{dist}(u, v) \leq r\}$ . Consider the following partitioning algorithm. Note the difference between intercluster edges and intracluster edges.

---

**Algorithm 1** Cluster construction.  $\rho \geq 2$  is a given parameter.

---

```
1: while there are unprocessed nodes do
2:   select an arbitrary unprocessed node  $v$ ;
3:    $r := 0$ ;
4:   while  $|B(v, r + 1)| > \rho|B(v, r)|$  do
5:      $r := r + 1$ 
6:   end while
7:   makeCluster( $B(v, r)$ )           // all nodes in  $B(v, r)$  are now processed
8:   remove all cluster nodes from the current graph
9: end while
10: select intercluster edges
```

---

- a) Show that Algorithm 1 constructs clusters of radius at most  $\log_\rho n$ .
- b) Show that Algorithm 1 produces at most  $\rho n$  intercluster edges.
- c) For given cluster radius  $k \in \{1, \dots, \lfloor \log n \rfloor\}$ , determine an appropriate choice  $\rho(k) \geq 2$ , proving the precondition of Corollary 2.14!

**Hint:** As a short-hand, we often don't write out common terms like  $n$  that are assumed to be globally known. Specifically,  $\rho(k)$  may also depend on  $n$ , as if we had written  $\rho(k, n)$ . If in doubt, then we weren't clear enough, so tell us!

### Task 2: Showing Dijkstra, and Bellman & Ford the Ropes

- a) Show that if the asynchronous Bellman-Ford algorithm from the lecture is executed synchronously, it sends only  $\mathcal{O}(|E|)$  messages.
- b) Use this to construct an asynchronous BFS tree construction algorithm of time complexity  $\mathcal{O}(D)$  that uses  $\mathcal{O}(|E|D)$  messages and terminates. You may assume that  $D$  is known here.
- c) Can you give an asynchronous Bellman-Ford-based algorithm that sends  $\mathcal{O}(|E| + nD)$  messages and runs for  $\mathcal{O}(D^2)$  rounds?

**Hint:** Either answer is feasible, provided it is backed up by appropriate reasoning!

### **Task 3\*: Liaison with Leslie Lamport**

- a) Look up what the happened-before relation, Lamport clocks, and vector clocks are.
- b) Contemplate their relation to synchronizers and what you've learned in the lecture.
- c) Discuss your findings in the exercise session!