### Advanced CNF Algorithm

For the formula

$$
P_1 \leftrightarrow (P_2 \leftrightarrow (P_3 \leftrightarrow (\dots (P_{n-1} \leftrightarrow P_n) \dots)))
$$

the basic CNF algorithm generates a CNF with 2*n*−<sup>1</sup> clauses.



#### 2.5.4 Proposition (Renaming Variables)

Let *P* be a propositional variable not occurring in  $\psi[\phi]_p$ .

- 1. If pol $(\psi, \rho) = 1$ , then  $\psi[\phi]_{\rho}$  is satisfiable if and only if  $\psi[P]_p \wedge (P \to \phi)$  is satisfiable.
- 2. If pol $(\psi, p) = -1$ , then  $\psi[\phi]_p$  is satisfiable if and only if  $\psi[P]_p \wedge (\phi \rightarrow P)$  is satisfiable.
- 3. If pol $(\psi, \rho) = 0$ , then  $\psi[\phi]_p$  is satisfiable if and only if  $\psi[P]_p \wedge (P \leftrightarrow \phi)$  is satisfiable.



### Renaming

 $\phi \Rightarrow_{\mathsf{SimpRen}} \phi[P_1]_{\rho_1}[P_2]_{\rho_2} \ldots [P_n]_{\rho_n} \wedge$ def(ϕ, *p*1, *P*1) ∧ . . . ∧ def(ϕ[*P*1]*p*<sup>1</sup> [*P*2]*p*<sup>2</sup> . . . [*Pn*−1]*pn*−<sup>1</sup> , *pn*, *Pn*) provided  $\{p_1, \ldots, p_n\} \subset \text{pos}(\phi)$  and for all *i*, *i* + *j* either  $p_i \parallel p_{i+i}$  or  $p_i > p_{i+i}$  and the  $P_i$  are different and new to  $\phi$ 

Simple choice: choose  $\{p_1, \ldots, p_n\}$  to be all non-literal and non-negation positions of  $\phi$ .



#### Renaming Definition

$$
\text{def}(\psi, p, P) := \left\{ \begin{array}{ll} (P \to \psi|_p) & \text{if } \text{pol}(\psi, p) = 1 \\ (\psi|_p \to P) & \text{if } \text{pol}(\psi, p) = -1 \\ (P \leftrightarrow \psi|_p) & \text{if } \text{pol}(\psi, p) = 0 \end{array} \right.
$$



### Obvious Positions

A smaller set of positions from ϕ, called *obvious positions*, is still preventing the explosion and given by the rules:

(i)  $\rho$  is an obvious position if  $\phi|_{\rho}$  is an equivalence and there is a position  $q < p$  such that  $\phi|_q$  is either an equivalence or disjunctive in  $\phi$  or

(ii) *pq* is an obvious position if  $\phi|_{pq}$  is a conjunctive formula in  $\phi$ ,  $\phi|_p$  is a disjunctive formula in  $\phi$ ,  $q \neq \epsilon$ , and for all positions *r* with  $\bm{\mathsf{p}} < \bm{\mathsf{r}} < \bm{\mathsf{p}}$ q the formula  $\phi|_{\bm{\mathsf{r}}}$  is not a conjunctive formula.

A formula  $\phi|_p$  is conjunctive in  $\phi$  if  $\phi|_p$  is a conjunction and  $\text{pol}(\phi, p) \in \{0, 1\}$  or  $\phi|_p$  is a disjunction or implication and  $pol(\phi, p) \in \{0, -1\}.$ 

Analogously, a formula  $\phi|_p$  is disjunctive in  $\phi$  if  $\phi|_p$  is a disjunction or implication and  $\text{pol}(\phi, p) \in \{0, 1\}$  or  $\phi|_p$  is a conjunction and  $pol(\phi, p) \in \{0, -1\}.$  $\blacksquare$   $\blacksquare$  max planck institut<br>informatik November 2, 2022 38/83

# Polarity Dependent Equivalence Elimination

**ElimEquiv1**  $\chi[(\phi \leftrightarrow \psi)]_p \Rightarrow_{ACNF} \chi[(\phi \rightarrow \psi) \wedge (\psi \rightarrow \phi)]_p$ provided pol $(y, p) \in \{0, 1\}$ 

**ElimEquiv2**  $\chi[(\phi \leftrightarrow \psi)]_p \Rightarrow_{ACNF} \chi[(\phi \land \psi) \lor (\neg \phi \land \neg \psi)]_p$ provided pol $(y, p) = -1$ 



### Extra ⊤, ⊥ Elimination Rules



where the two rules ElimTB11, ElimTB12 for equivalences are applied with respect to commutativity of  $\leftrightarrow$ .



# Advanced CNF Algorithm

**1 Algorithm: 3** acnf( $\phi$ )

```
Input : A formula ϕ.
```
**Output** A formula  $\psi$  in CNF satisfiability preserving to  $\phi$ .

```
:
2 whilerule (ElimTB1(ϕ),. . .,ElimTB12(ϕ)) do ;
```

```
3 ;
```
**4 SimpleRenaming**(ϕ) on obvious positions;

```
5 whilerule (ElimEquiv1(ϕ),ElimEquiv2(ϕ)) do ;
```
**6** ;

**7 whilerule** *(***ElimImp**(ϕ)*)* **do** ;

**8** ;

```
9 whilerule (PushNeg1(ϕ),. . .,PushNeg3(ϕ)) do ;
```
**10** ;

**12** ;

**13 return** ϕ;

**11 whilerule** *(***PushDisj**(ϕ)*)* **do** ;

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# Propositional Resolution

The propositional resolution calculus operates on a set of clauses and tests unsatisfiability.

Recall that for clauses I switch between the notation as a disjunction, e.g.,  $P \vee Q \vee P \vee \neg R$ , and the multiset notation, e.g., {*P*, *Q*, *P*, ¬*R*}. This makes no difference as we consider ∨ in the context of clauses always modulo AC. Note that ⊥, the empty disjunction, corresponds to ∅, the empty multiset. Clauses are typically denoted by letters *C*, *D*, possibly with subscript.



#### Resolution Inference Rules

**Resolution**  $(N \cup \{C_1 \vee P, C_2 \vee \neg P\}) \Rightarrow_{R \in S}$  $(N \cup \{C_1 \vee P, C_2 \vee \neg P\} \cup \{C_1 \vee C_2\})$ 

**Factoring**  $(N \cup \{C \vee L \vee L\}) \Rightarrow_{BFS}$ (*N* ∪ {*C* ∨ *L* ∨ *L*} ∪ {*C* ∨ *L*})



#### 2.6.1 Theorem (Soundness & Completeness)

#### The resolution calculus is sound and complete: *N* is unsatisfiable iff  $N \Rightarrow_{RES}^* N'$  and  $\bot \in N'$  for some  $N'$



### Resolution Reduction Rules

**Subsumption**  $(N \oplus \{C_1, C_2\}) \Rightarrow_{BFS} (N \cup \{C_1\})$ provided  $C_1 \subset C_2$ **Tautology Deletion**  $(N \oplus \{C \lor P \lor \neg P\}) \Rightarrow_{BFS} (N)$ **Condensation**  $(N \oplus \{C_1 \vee L \vee L\}) \Rightarrow_{BFS} (N \cup \{C_1 \vee L\})$ **Subsumption Resolution**  $(N \oplus \{C_1 \vee L, C_2 \vee \text{comp}(L)\}) \Rightarrow_{RFS}$  $(N ∪ {C_1 ∨ L, C_2})$ where  $C_1 \subset C_2$ 



#### 2.6.6 Theorem (Resolution Termination)

If reduction rules are preferred over inference rules and no inference rule is applied twice to the same clause(s), then  $\Rightarrow_{\sf RES}^+$ is well-founded.



#### The Overall Picture

Application

 $System + Problem$ 

System

 $Algorithm + Implementation$ 

Algorithm

 $Calculus + Strategy$ 

**Calculus** 

 $Logic + States + Rules$ 

Logic

 $Syn tax + Semantics$ 



# Conflict Driven Clause Learning (CDCL)

The CDCL calculus tests satisfiability of a finite set *N* of propositional clauses.

I assume that ⊥ ̸∈ *N* and that the clauses in *N* do not contain duplicate literal occurrences. Furthermore, duplicate literal occurrences are always silently removed during rule applications of the calculus. (Exhaustive Condensation.)



The CDCL calculus explicitely builds a candidate model for a clause set. If such a sequence of literals *L*1, . . . , *L<sup>n</sup>* satisfies the clause set N, it is done. If not, there is a false clause  $C \in N$  with respect to  $L_1, \ldots, L_n$ .

Now instead of just backtracking through the literals *L*1, . . . , *Ln*, CDCL generates in addition a new clause, called *learned clause* via resolution, that actually guarantees that the subsequence of *L*1, . . . , *L<sup>n</sup>* that caused *C* to be false will not be generated anymore.

This causes CDCL to be exponentially more powerful in proof length than its predecessor DPLL or Tableau.



### CDCL State

- A CDCL problem state is a five-tuple (*M*; *N*; *U*; *k*; *D*) where
- *M* a sequence of annotated literals, called a *trail*,
- *N* and *U* are sets of clauses,
- $k \in \mathbb{N}$ , and
- *D* is a non-empty clause or ⊤ or ⊥, called the *mode* of the state.

The set *N* is initialized by the problem clauses where the set *U* contains all newly learned clauses that are consequences of clauses from *N* derived by resolution.



### Modes of CDCL States



